

III Year II Semester

L T P C

Code: 17EC645

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**INTRODUCTION TO EMBEDDED SYSTEMS
(Open Elective)**

OBJECTIVES:

The main objectives of this course are given below:

1. The basic concepts of an embedded system are introduced.
2. The various elements of embedded hardware and their design principles are explained.
3. Different steps involved in the design and development of firmware for embedded systems is elaborated.
4. Internals of Real-Time operating system and the fundamentals of RTOS based embedded firmware design is discussed.
5. Fundamental issues in hardware software co-design were presented and explained.
6. Familiarise with the different IDEs for firmware development for different family of processors/controllers and embedded operating systems.
7. Embedded system implementation and testing tools are introduced and discussed.

Outcomes:

At the end of this course the student can able to:

1. Understand the basic concepts of an embedded system and able to know an embedded system design approach to perform a specific function.
2. The hardware components required for an embedded system and the design approach of an embedded hardware.
3. The various embedded firmware design approaches on embedded environment.
4. Understand how to integrate hardware and firmware of an embedded system using real time operating system.

UNIT-I

INTRODUCTION: Embedded system-Definition, history of embedded systems, classification of embedded systems, major application areas of embedded systems, purpose of embedded systems, the typical embedded system-core of the embedded system, Memory, Sensors and Actuators, Communication Interface, Embedded firmware, Characteristics of an embedded system, Quality attributes of embedded systems, Application-specific and Domain-Specific examples of an embedded system.

UNIT-II

EMBEDDED HARDWARE DESIGN: Analog and digital electronic components, I/O types and examples, Serial communication devices, Parallel device ports, Wireless devices, Timer and counting devices, Watchdog timer, Real time clock.

UNIT-III

EMBEDDED FIRMWARE DESIGN: Embedded Firmware design approaches, Embedded Firmware development languages, ISR concept, Interrupt sources, Interrupt servicing mechanism, Multiple interrupts, DMA, Device driver programming, Concepts of C versus Embedded C and Compiler versus Cross-compiler.

UNIT-IV

REAL TIME OPERATING SYSTEM: Operating system basics, Types of operating systems, Tasks, Process and Threads, Multiprocessing and Multitasking, Task Scheduling, Threads, Processes and Scheduling, Task communication, Task synchronisation, Device Drivers.

HARDWARE SOFTWARE CO-DESIGN: Fundamental Issues in Hardware Software Co-Design, Computational models in embedded design, Hardware software Trade-offs, Integration of Hardware and Firmware, ICE.

UNIT-V

EMBEDDED SYSTEM DEVELOPMENT: The integrated development environment, Types of files generated on cross-compilation, Deassembler/Decompiler, Simulators, Emulators and Debugging, Target hardware debugging, Boundary Scan, Embedded Software development process and tools.

UNIT-VI

EMBEDDED SYSTEM IMPLEMENTATION AND TESTING: The main software utility tool, CAD and the hardware, Translation tools-Pre-processors, Interpreters, Compilers and Linkers, Debugging tools, Quality assurance and testing of the design, Testing on host machine, Simulators, Laboratory Tools.

Text Books:

1. Embedded Systems Architecture- By Tammy Noergaard, Elsevier Publications, 2013.
2. Embedded Systems-By Shibu.K.V-Tata McGraw Hill Education Private Limited, 2013.

References:

1. Embedded System Design, Frank Vahid, Tony Givargis, John Wiley Publications, 2013.
2. Embedded Systems-Lyly B.Das-Pearson Publications, 2013.